

CHAOS LORD ON BIKE

[LEGENDS]

LeaderDark Pacts

M12"

T5

SV3+

W6

LD6+

OC2

RW4+

95 PTS

Base —

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Bolt pistolPISTOL

R12"

A1

BS2+

S4

AP0

D1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Combi-bolterRAPID FIRE 2

R24"

A2

BS2+

S4

AP0

D1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Combi-weaponANTI-INFANTRY 4+DEVASTATING WOUNDS

RAPID FIRE 1

R24"

A1

BS4+

S4

AP0

D1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Plasma pistol - standardPISTOL

R12"

A1

BS2+

S7

AP-2

D1

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

Plasma pistol - superchargeHAZARDOUSPISTOL

R12"

A1

BS2+

S8

AP-3

D2

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

4ANGRIFF

5NAHKAMPF

Accursed weapon

RMelee6

A2+

WS5

S-2

AP1

D1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Astartes chainsword

RMelee7

A2+

WS4

S-1

AP1

D1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Close combat weapon

RMelee6

A2+

WS4

S0

AP1

D1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Paired accursed weaponsTWIN-LINKED

RMelee7

A2+

WS4

S-1

AP1

D1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

Power fist

RMelee5

A2+

WS8

S-2

AP2

D2

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

VERTEIDIGUNG

IMMER / EINMALIG

Khorne

Add 2 to the Strength characteristic of this model's hellforged weapons.

Lord of Chaos

Once per battle round, one unit from your army with this ability can use it when its unit is targeted with a Stratagem. If it does, reduce the CP cost of that use of that Stratagem by 1CP.

Nurgle

Add 1 to this model's Toughness characteristic.

Slaanesh

Add 2" to this model's Move characteristic.

Swift Assault

While this model is leading a unit, ranged weapons equipped by models in that unit have the [ASSAULT] ability.

Tzeentch

Add 3 to the Attacks characteristic of this model's infernal cannon.

GEGEN DIESE EINHEIT

W5 · RW 3+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6-9	4+ S5	5+ S3-4	6+ S1-2
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	4++	4++	4++

REGELN & KEYWORDS KURZ

Dark Pacts If your Army Faction is Heretic Astartes, each time a unit with this ability is selected to shoot or fight, it can make a Dark Pact.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

ANTI This ability always takes the form [ANTI-X Y+].

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

HAZARDOUS Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

RAPID FIRE This ability always takes the form [RAPID FIRE X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Chaos Lord on Bike [Legends]

Ausrüstung: Bolt pistol, Combi-bolter, Combi-weapon, Plasma pistol - standard, Plasma pistol - supercharge, Accursed weapon, Astartes chainsword, Close combat weapon, Paired accursed weapons, Power fist

- This model can replace its Astartes chainsword with Accursed weapon, Power fist, Paired accursed weapons, Bolt pistol or Plasma pistol.
- This model can replace its Bolt pistol with Accursed weapon, Power fist, Combi-bolter, Combi-weapon or Plasma pistol.

Anführer

This model can be attached to the following unit: CHAOS BIKERS